

Dunkirk international gigs meeting

From 14 to 17 juillet 2011

Events Manual

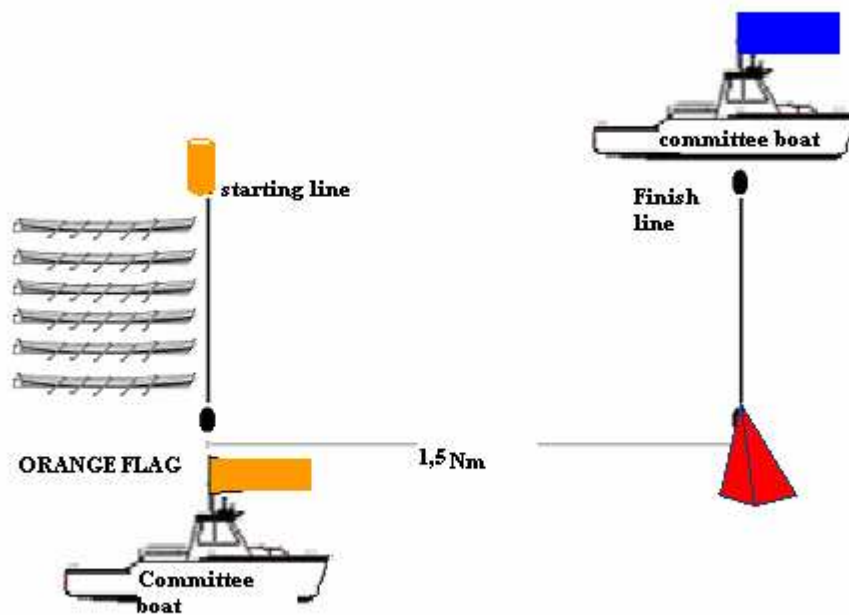






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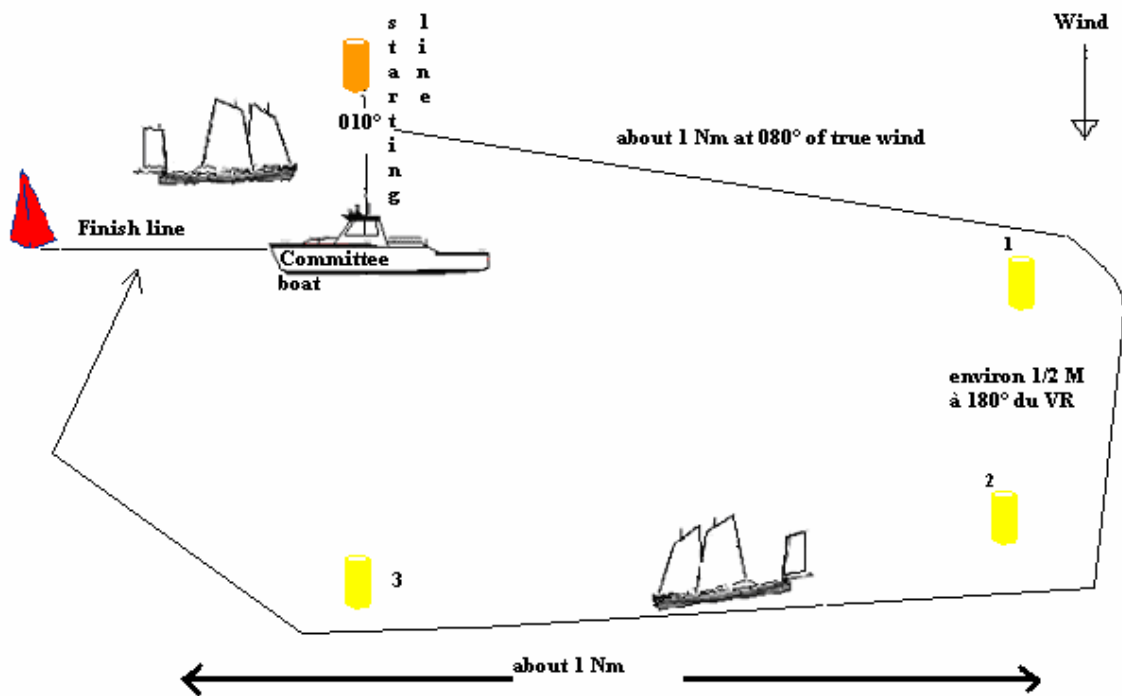






Rowing race (14/07 : 10h00)



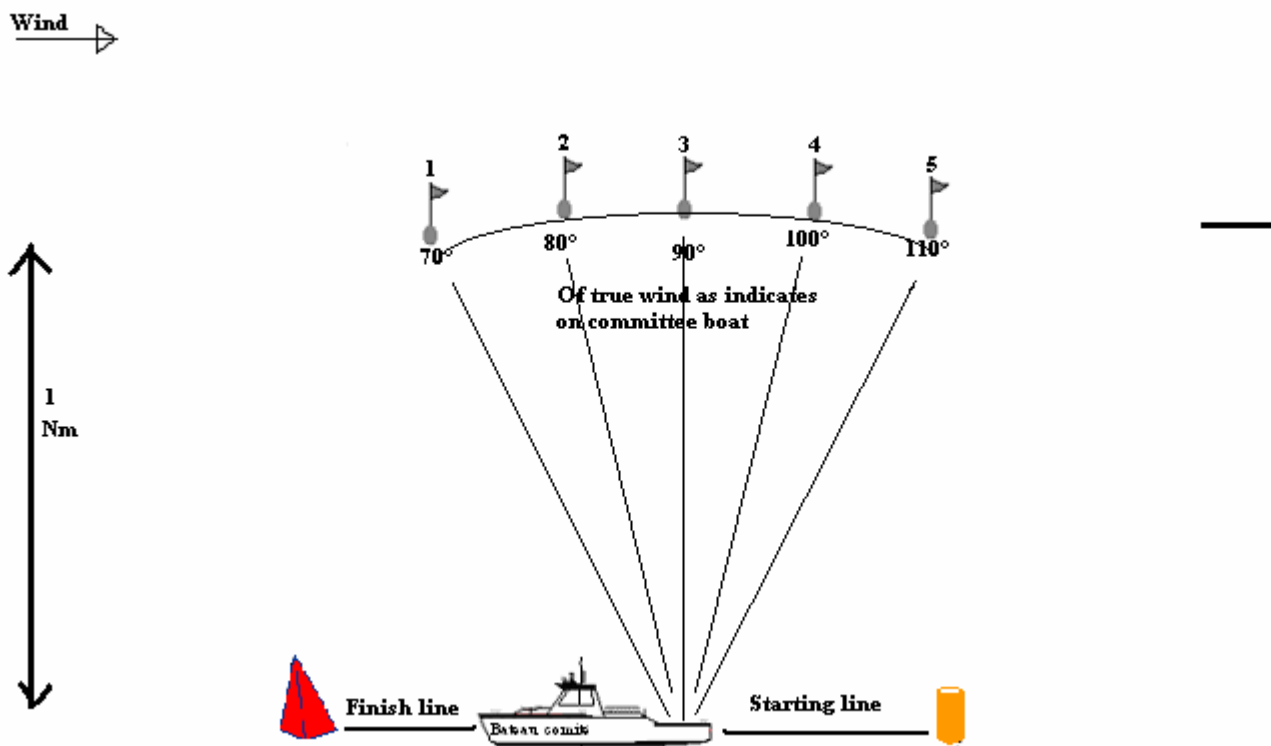
<p><u>Event equipment:</u> Vhf 77 Complete equipment.</p>	<p><u>Course :</u></p> <ul style="list-style-type: none"> • Single fleet, all gigs compete together. • Starting line: Between a staff displaying an orange flag on the comitee boat and the course side of an orange buoy. • Length : about 1.5 Nm • finish line : between a staff displaying a blue flag on the committee boat and the course side of a tetrahedral red buoy badged "DDF".
<p><u>Additional rules & equipment :</u></p> <ul style="list-style-type: none"> • Non-rowers must wear life jackets. • At least 3 people of the opposite gender at the oars. 	
<p><u>Starting sequence :</u> ↑ orange flag at least 5 minutes before the beginning of the sequence.</p> <p>5' : ↑ flag </p> <p>4' : ↑flag </p> <p>1' : ↓flag  + long sound signal</p> <p>start signal : ↓ flag </p> <p>general recall : 1St substitute no individual recall</p>	<p><u>Penalties :</u></p> <ul style="list-style-type: none"> • In case of obstruction observed by the jury : 30 secondes. • false start: 30 secondes.

Sailing race (14/07 :14h00)



<p><u>Event equipment:</u></p> <p>Complete equipment.</p>	<p><u>Course :</u></p> <p>Starting line: Between a staff displaying an orange flag on the comitee boat and the course side of an orange buoy.</p> <p>If 1 lap : flag « 1 » on committee boat Starting line 1 to starboard 2 to starboard 3 to starboard finish line</p> <p>If 2 laps : flag “2” on the committee boat Starting line 1on starboard 2 on starboard 3 on starboard D on starboard 1 on starboard 2 on starboard 3 on starboard finish line</p> <p>finish line : between a staff displaying a blue flag on the committee boat and the course side of a tetrahedral red buoy badged "DDF".</p>
<p><u>Additional rules :</u></p> <p>Single fleet, all gigs compete together. 3 rounds at most. Time limit for the last race: 16h 30. All crew members must wear life jackets. Rowing allowed until to one before. One oar allowed for tacking wind abow only.</p>	
<p><u>Starting sequence :</u></p> <p>↑ orange flag at least 5 minutes before the beginning of the sequence.</p> <p>5' : ↑ flag </p> <p>4' : ↑ flag </p> <p>1' : ↓ flag  + sound signal long</p> <p>start signal : ↓ flag </p> <p>general recall : 1St substitute no individual recall</p> <p><u>Penalties :</u></p> <p>Immediate ruling on the water. 30 seconds per infraction.</p>	

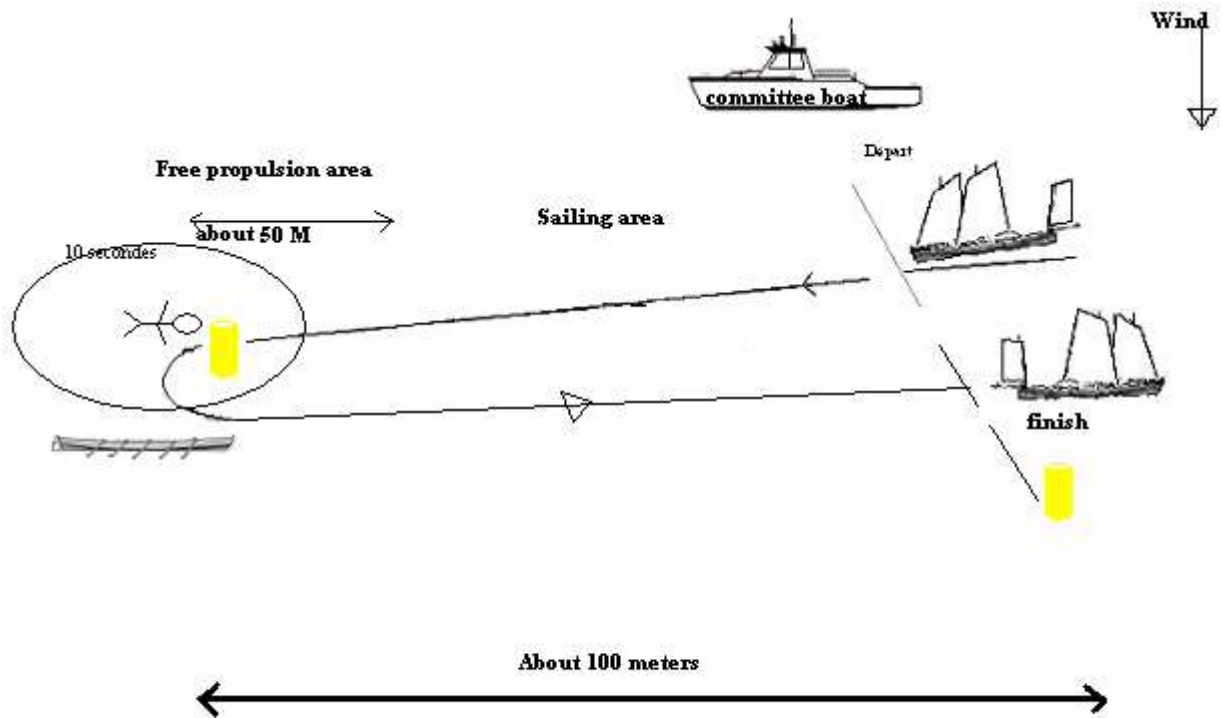
Navigation (15/07 from 10h00)



Each gig should report to the committee's a label attached under the buoy assigned (numbered from 1 to 5), randomly pick during the morning briefing. The buoys are limited in size.
Timed event.

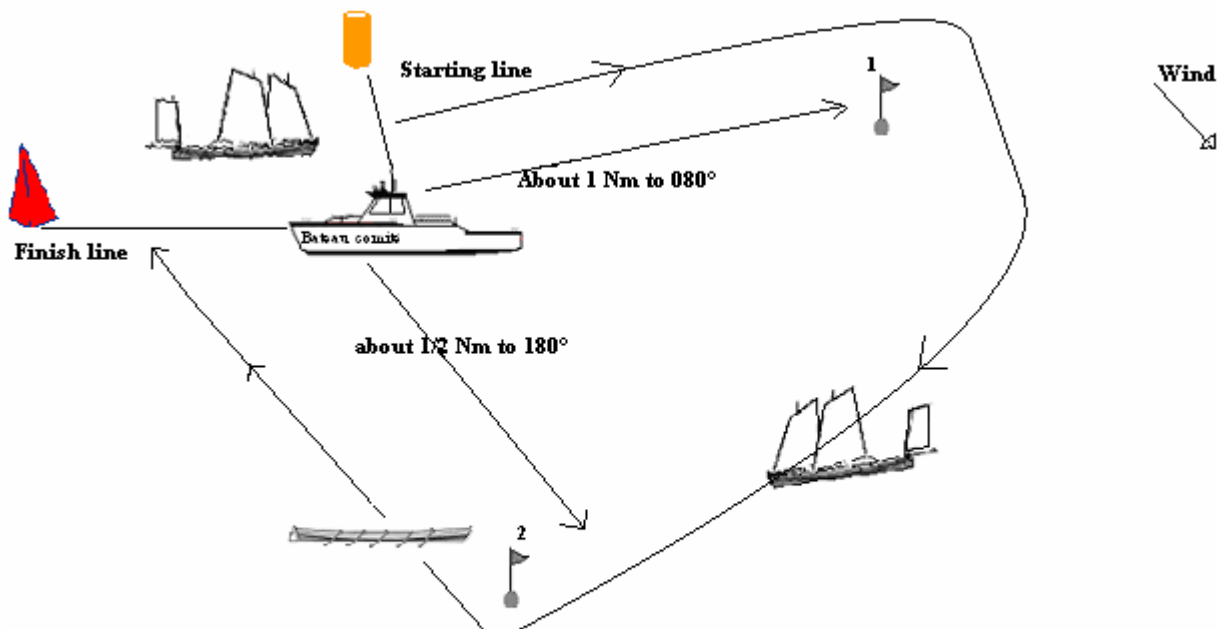
<p><u>Event equipment:</u> Complete equipment including navigation items.</p>	<ul style="list-style-type: none"> • <u>Course:</u> Starting line : between a staff displaying an orange flag on the comitee boat and the course side of an orange buoy. <p>Recovery of the label at the buoy assigned during the briefing.</p> <p>finish line : between a staff displaying a blue flag on the committee boat and the course side of a tetrahedral red buoy badged "DDF".</p>
<p><u>Additional rules</u> All crew members must wear life jackets.</p> <ul style="list-style-type: none"> • Electronic help prohibited. • . Wind bearing at time of buoys mooring displayed on the board on the committee boat. 	<p><u>Penalties :</u> 30 seconds per infraction Early departure: stolen time + 1 minute.</p>
<p><u>Starting sequence :</u> Individual start every 5 minutes at time given during the briefing.</p>	





Man Overboard (15/07 from 10h00)



<p><u>Event equipment:</u> Complete equipment. A "man overboard" consisting of a fender weighted with a bucket acting as sea anchor.</p>	<p><u>Course :</u></p> <p>Starting line : between a staff displaying an orange flag on the comitee boat and the course side of an yellow buoy. The onboard jury throws the MOB right after the gybing of the buoy. Recovery of the MOB as soon as it is on board, sail back to finish. finish line : between a staff displaying a blue flag on the committee boat and the course side of a yellow buoy</p>
<p><u>Additional rules :</u></p> <p>free propulsion between fall and recovery of the MOB.</p> <ul style="list-style-type: none"> • All crew members must wear life jackets. • If rowing recovery the oars must be shipped in within 10 s. Sailing finish compulsory. • Leave the course marker to port. 	<p><u>Penalties :</u></p> <ul style="list-style-type: none"> • +30 seconds if the oars are not shipped in as soon as the recovery of the MOB. + 30 seconds per infraction.
<p><u>Starting sequence :</u> Flying start sailing. Start of the stopwatch by the Committee on crossing the line. Individual start every 5 minutes at time given during the briefing.</p>	

Oars & sails race (15/07 : 14h00)



<p><u>Event equipment:</u> Complete equipment.</p>	<p><u>Course :</u> Starting line: Between a staff displaying an orange flag on the comitee boat and the course side of an orange buoy. If 1 lap : flag « 1 » on committee boat Starting line sailing 1 to starboard sailing 2 to starboard sailing change to rowing within two lengths of 2 finish line rowing</p>
<p><u>Additional rules:</u> Single fleet, all gigs compete together. All crew members must wear life jackets. • Propulsion imposed. • Change of propulsion within 2 lengths of the course marks.</p>	<p>If 2 laps : flag “2” on the committee boat Starting line 1on starboard sailing 2 on starboard sailing change to rowing within two lengths of 2 D on starboard rowing</p>
<p><u>Starting sequence :</u> ↑ orange flag at least 5 minutes before the beginning of the sequence.</p> <p>5' : ↑ flag </p> <p>4' : ↑ flag </p> <p>1' : ↓ flag  + sound signal long</p> <p>start signal : ↓ flag </p> <p>general recall : 1St substitute no individual recall</p>	<p>change to rowing within two lengths of 2 finish line rowing finish line : between a staff displaying a blue flag on the committee boat and the course side of a tetrahedral red buoy badged "DDF".</p> <p><u>Penalties :</u> Immediate ruling on the water. 30 seconds per infraction. Early departure: + 1 minute. In case of obstruction observed by the jury : 30 secondes.</p>

Position.

At sea at any time, and outside events, the juries may required you to give your exact location in latitude and longitude.

You will have the opportunity to take a fix.

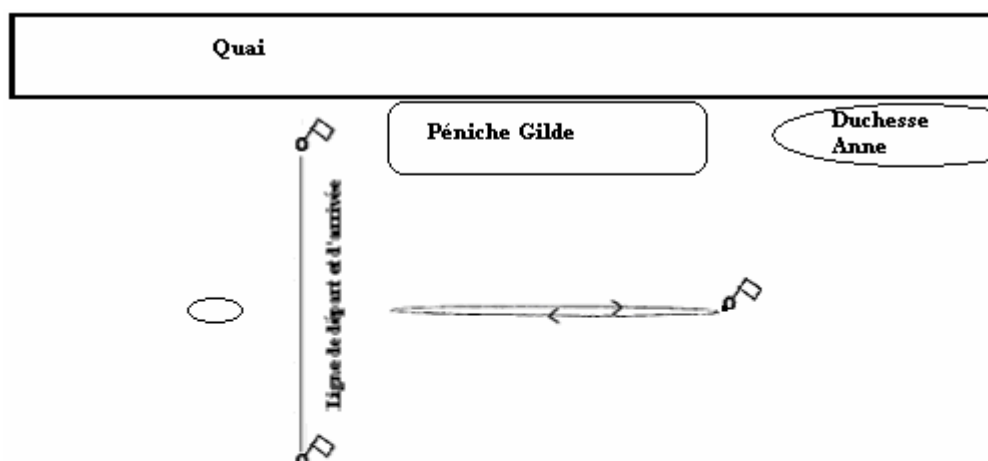
The ranking of the event will be a function of the precision (GPS organization by reference).

In cas of Ex aequo the time will make the difference .

<p><u>Event equipment:</u> Complete equipment. Handbearing compass, navigation rule, dividers and pencil strongly recommended.</p>	<p><u>Course :</u></p> <ul style="list-style-type: none">• At sea at any time.
<p><u>Additional rules & equipment :</u></p> <ul style="list-style-type: none">• Electronic help prohibited . Get your equipment ready. The jury gives the start of the stopwatch on taking the position on the GPS. You give your position : the jury stops the stopwatch	<p><u>Penalties :</u></p> <ul style="list-style-type: none">• None.
<p><u>Starting sequence :</u> On order of the jury.</p>	



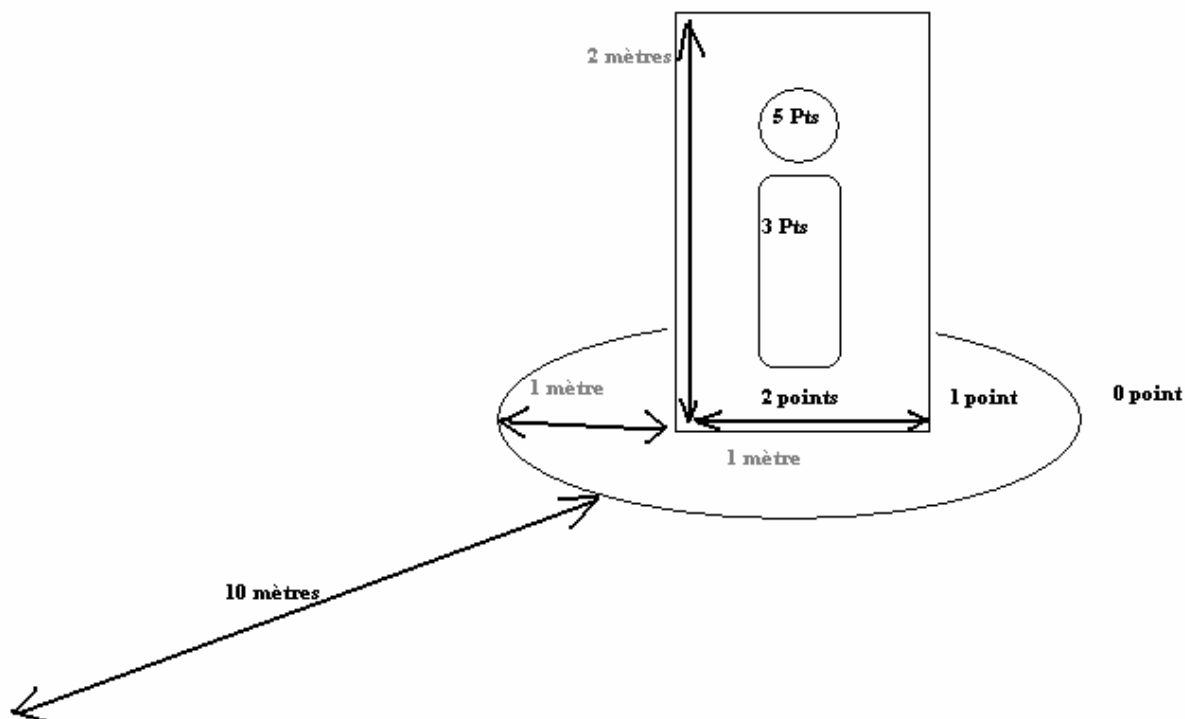
Sculling (16/07)



<p><u>Event equipment:</u> Boat provided by the organization.</p>	<p><u>Course :</u></p> <ul style="list-style-type: none"> • A round trip timed with a buoy to starboard.
<p><u>Additional rules & equipment :</u></p> <p>1 crew of your choice life jacket must be worn.</p>	
<p><u>Starting sequence :</u></p> <p>One sound signal. Free start. start of the stopwatch when crossing the starting line.</p>	<p><u>Penalties :</u></p> <p>None</p>



Heaving line throwing (16/07)



<u>Event equipment:</u>	<u>Course :</u> <ul style="list-style-type: none"> • 1 crew of your choice throws the heaving line 3 times. • The jury counts the successive points of the 3 throws.
<u>Additional rules & equipment :</u> <ul style="list-style-type: none"> • 1 crew of your choice. 	
<u>Starting sequence :</u>	<u>Penalties :</u> None



Ropework (16/07)

The complete crew presents itself.

One crew member of each crew is drawn, each team member can be appointed only once.

They sit at the table.

A knot that will be asked only once is drawn.

Beginning at a starting signal, the ropes are positioned on the tables with a maximum time limit: 40 seconds for the knots, and 3 minutes for whippings & splices.

As soon as the knot is made or at end of specified time the competitors present their work raising the arm.

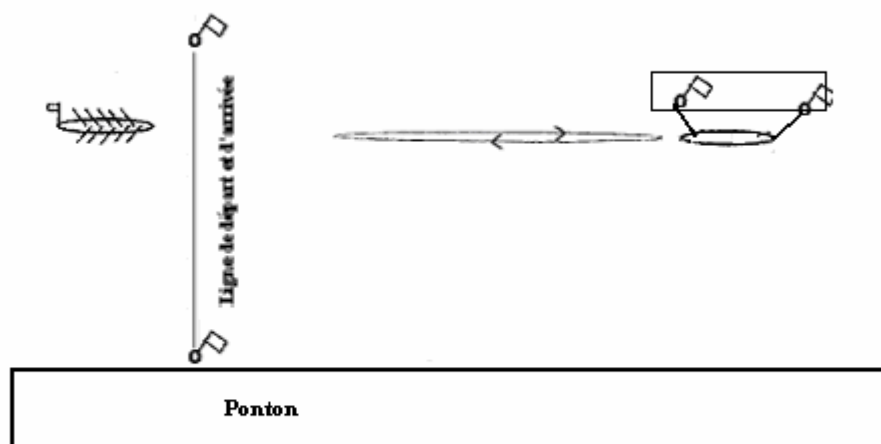
The jury judges the works.

There will be 5 works.

<p><u>Event equipment:</u></p> <p>1 marlin spike 1 knife</p>	<p><u>Knots List :</u></p> <p>figure of eight knot cleat knot A round turn & 2 half-hitches Bowline Halyard slip hitch Reef knot Double sheet bend Sack knot Clove hitch constrictor knot Strop knot</p>										
<p><u>Additional rules & equipment :</u></p> <p>Complete crew : at least 13 people.</p>	<p>Spliced eye Whipping</p>										
<p><u>Notations:</u></p> <table style="width: 100%; border: none;"> <tr> <td style="width: 70%;">The right knot</td> <td style="text-align: right;">1 point</td> </tr> <tr> <td>Aesthetics</td> <td style="text-align: right;">1 point</td> </tr> <tr> <td>The first to finish (right knot)</td> <td style="text-align: right;">3 points</td> </tr> <tr> <td>The second</td> <td style="text-align: right;">2 points</td> </tr> <tr> <td>The third and following</td> <td style="text-align: right;">1point</td> </tr> </table>	The right knot	1 point	Aesthetics	1 point	The first to finish (right knot)	3 points	The second	2 points	The third and following	1point	<p>Wall knot Crown knot</p>
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The second	2 points										
The third and following	1point										
	<p><u>Penalties :</u></p> <p>unmaded knot, wrong knot, out of time: 0 point.</p>										



Towing (16/07)



<p><u>Event equipment:</u></p> <p>Complete equipment.</p>	<p><u>Course :</u></p> <ul style="list-style-type: none"> • Starting line rowing, take the baot in tow. The crew member on the tow casts off the 2 warps. • Row back to the finish line with the tow. • Distance of about 300 meters. <p>nb: the tow boat returns to dock under its own power and the crew member stays on board for the docking manoeuver.</p>
<p><u>Additional rules & equipment :</u></p> <p>1 crew of your choice on the tow, who has to pass the trailer from the tow to the gig, cast off the tow (moored by bow & stern warps), and stay on board the tow during the manoeuver.</p> <p>non-rowers must wear life jackets.</p> <p>At least 3 people of the opposite gender at the oars.</p>	
<p><u>Starting sequence :</u></p> <p>One sound signal.</p> <p>Free start.</p> <p>Start of the stopwatch when crossing the starting line.</p>	<p><u>Penalties :</u></p> <ul style="list-style-type: none"> • if gig touches the tow: 30 seconds.



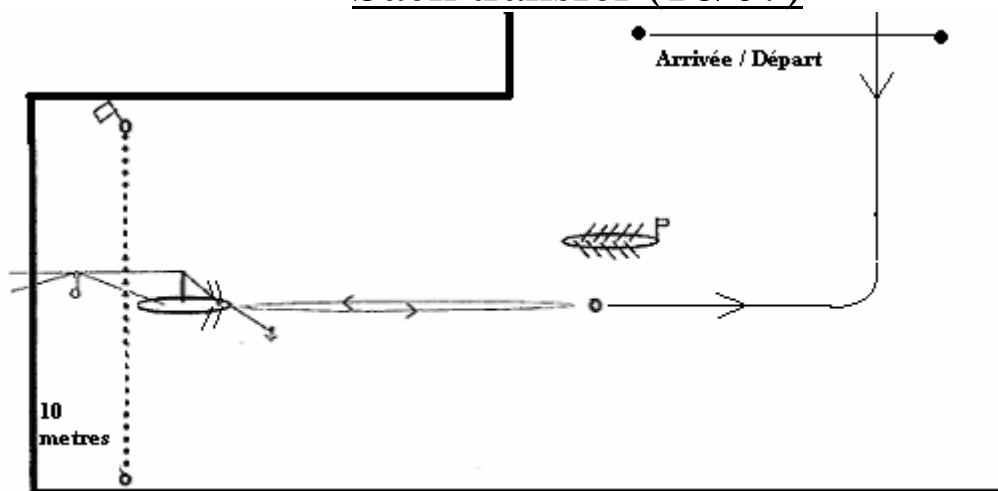
Rudderless slalom (16/07)



<p><u>Event equipment:</u></p> <p>complete equipment.</p>	<p><u>Course :</u></p> <ul style="list-style-type: none"> • leave the green buoys to starboard, the red to port. • row astern and ring the bell. • row back ahead leaving the red marks to port and the green to starboard.
<p><u>Additional rules & equipment :</u></p> <p>Take the rudder off !</p> <p>Non-rowers must wear life jackets.</p> <p>At least 3 people of the opposite gender positions of swimmers.</p>	<p><u>Penalties :</u></p> <ul style="list-style-type: none"> • 15 seconds per buoy hit. • bell unring: 30 seconds. • buoy not rounded: disqualified.
<p><u>Starting sequence :</u></p> <p>One sound signal.</p> <p>Free start.</p> <p>Start of the stopwatch when crossing the starting line.</p>	



Sack transfer (16/07)



<p><u>Event equipment:</u></p> <p>complete equipment. Transfer line. Heaving line (unweighted).</p>	<p><u>Course :</u></p> <ul style="list-style-type: none"> • Row to transfer area. • Anchor and row astern without crossing the 10 meters limit. • Throw the heaving line ashore. • One of the shore crews pulls to himself the transfer line and ties the sack. • the sack is brought to the gig by the transfer line. • As soon as the sack is onboard, the gig demasts, and rows back to finish line.
<p><u>Additional rules & equipment :</u></p> <ul style="list-style-type: none"> • All crew members must wear life jackets. • Start dismasted. • Sack knot compulsory. • The transfer line must be set between the main mast & the quay. • The crews on shore must remain on the quay. <p>Access to rocks forbidden.</p>	<p><u>Penalties :</u></p> <ul style="list-style-type: none"> • If the gig crosses the 10 meters limit. • .If the sack touches the water. • .If transfer starts with the gig inside the 10 meters area. <p>: 15 secondes per infraction.</p> <ul style="list-style-type: none"> • The shore crews trespass the safety area. • Crossing the finish line with the mast up. <p>: disqualification.</p>
<p><u>Starting sequence :</u></p> <p>One sound signal. Free start. Start of the stopwatch when crossing the starting line.</p>	



Captain's gig (16/07)

<p><u>Event equipment:</u></p> <p>complete equipment.</p>	<p><u>Scoring table</u></p> <p><i>Crew attire :</i></p> <p>Tenue d'ensemble / common attire 1</p> <p>Uniformes complets / complete uniforms 1</p> <p>Présentation et propreté / presentation & cleanness 1</p> <p>Attention de l'équipage / crew attention 1</p> <p>Coordination des actions / action coordination 1</p> <p><i>Accueil du passager / passengergreeting :</i></p> <p>Salutation / courtesy shown 1</p> <p>Facilité d'embarquement et de débarquement / easyness to board & disembark 1</p> <p><i>Commandement du chef de bord / coxswain's instructions :</i></p> <p>Clarté / clarity 1</p> <p>Audibilité / loudness 1</p> <p>Compréhension et exécution par l'équipage/ understanding & execution by crew 1</p> <p><i>Manœuvres : _____</i></p> <p>Maîtrise de la vitesse / speed control 1</p> <p>Absence de dérive incontrôlée / no uncontrolled drifting 1</p> <p>Douceur de l'arrivée / smooth docking 2</p> <p>Usage des gaffes / usage of boathook 1</p> <p>Usage des aussières / usage of warps 1</p> <p>Usage des défenses / usage of fenders 1</p> <p>Départ efficace et sans heurts / smooth & efficient start 2</p> <p><i>Technique d'aviron / rowing technics :</i></p> <p>Coordination / coordination 1</p> <p>Efficacité / efficiency 1</p> <p>Cadence régulière et fluide 1</p>
<p><u>Additional rules & equipment :</u></p> <ul style="list-style-type: none"> • Limited time : 10 minutes. 	
<p><u>Parcours :</u></p> <p>To be defined.</p>	
<p><u>Penalties :</u></p> <ul style="list-style-type: none"> • Exceding the time limit : - 5 points. • Any present to the passenger : - 5 points. 	
<p><u>Starting sequence :</u></p> <p>One sound signal.</p> <p>Free start.</p> <p>Start of the stopwatch when crossing the starting line.</p>	



Musée portuaire rallye (16/07)

The complete crew presents itself, and then is split in two groups.

One group is tested inside the « musée portuaire », and the other outside in the Citadelle neighbourhood. Then, the complete crew gathers on the deck of the three-masted Duchesse Anne for a final test. A museum agent explains the tests to the crew.

Start at the signal of the museum agent. Maximum time : 20 minutes. When the time is elapsed the groups gather on the deck of the Duchesse Anne for the final test.

The museum agent allows points according to the results of the crew.

Total time of the event : 40 minutes.

<p><u>Event equipment : (provided by the museum)</u></p> <p>1 GPS, 1 street map of the Citadelle neighbourhood. 1 booklet (outside test) 1 booklet (museum test)</p>	<p><u>Kind of tests :</u></p> <p>Paper chase and riddles to solve. Speed test.</p>
<p><u>Additional rules & equipment :</u></p> <p>complete crew : 13 people.</p>	
<p><u>Scoring:</u></p> <p>Right answers group 1 3 points Right answers group 2 3 points Bonus final test from 1 to 15 points (according to the time realised the number of crews)</p>	<p><u>Penalties :</u></p> <p>Out of time allowed : 0 point</p>



Time schedule for Saturday events

	Groupe1	Groupe2	Groupe3	Groupe4	Groupe5	Groupe6
Capitain's gig	9H00	16H00	15H00	14H00	11H00	10H00
Towing	10H00	9H00	16H00	15H00	14H00	11H00
Sack transfer	11H00	10H00	9H00	16H00	15H00	14H00
Rudderless slalom	14H00	11H00	10H00	9H00	16H00	15H00
Ropework Heaving line throwing Sculling	15H00	14H00	11H00	10H00	9H00	16H00
musée portuaire Rally	16H00	15H00	14H00	11H00	10H00	9H00



Notes :